



*Soccer Association for Youth, USA*

# **SAY Referee Training Syllabus**

**LAWS:  
7 - 10**



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# **LAW 7:**

# **Duration of**

# **the Game**



**EQUAL PERIODS  
FOUR QUARTERS OR TWO  
HALVES**

**NO OVERTIME**

**LENGTH OF PERIODS -  
VARIES**

**BETWEEN QUARTERS - 1 MIN.**

**HALF-TIME - 5 MIN.**

# **PERIOD BEGINS**

**WHEN BALL IS KICKED INTO  
PLAY**

# **PERIOD ENDS**

**AT POINT WHEN TIME EXPIRES**

# **PERIOD IS EXTENDED**

**ONLY FOR THE TAKING OF A  
PENALTY KICK**

## **LENGTH OF QUARTERS (HALVES)**

**PASSERS (U8)      10 MIN. (20 MIN.)**

**WINGS (U10)      12 MIN. (24 MIN.)**

**STRIKERS (U12)      15 MIN. (30 MIN.)**

**KICKERS (U14)      15 MIN. (30 MIN.)**

**MINORS (U16)      20 MIN. (40 MIN.)**

**SENIORS (U19)      20 MIN. (40 MIN.)**

**TIME CONTINUOUS (NO TIME  
OUTS)**

**DURING PENALTY KICKS**

**DURING SUBSTITUTIONS**

**AFTER A GOAL IS SCORED**

**TIME SHALL BE ADDED**

**AT DISCRETION OF REFEREE**

**INJURY**

**TIME WASTING**

# **LAW 8:**

# **The Start &**

# **Restart of Play**



# **COIN TOSS PRIOR TO GAME**

**WINNER - DIRECTION OF PLAY**

**LOSER - KICKS OFF**

# **START OF PLAY**

**ALWAYS A KICK**

# **RESTARTS CAN BE**

**KICK**

**THROW-IN**

**DROP BALL**



# **KICKOFF**

**TO BEGIN EACH PERIOD**

**TO RESTART AFTER EACH  
GOAL**

**NOT TAKEN UNTIL THE  
REFEREE SIGNALS WITH  
WHISTLE**

# **THE BALL**

**MUST BE KICKED FORWARD**

**IS IN PLAY AS SOON AS IT IS  
KICKED AND MOVES**

# **OPPONENTS**

**MUST BE OUTSIDE THE  
CENTER CIRCLE**

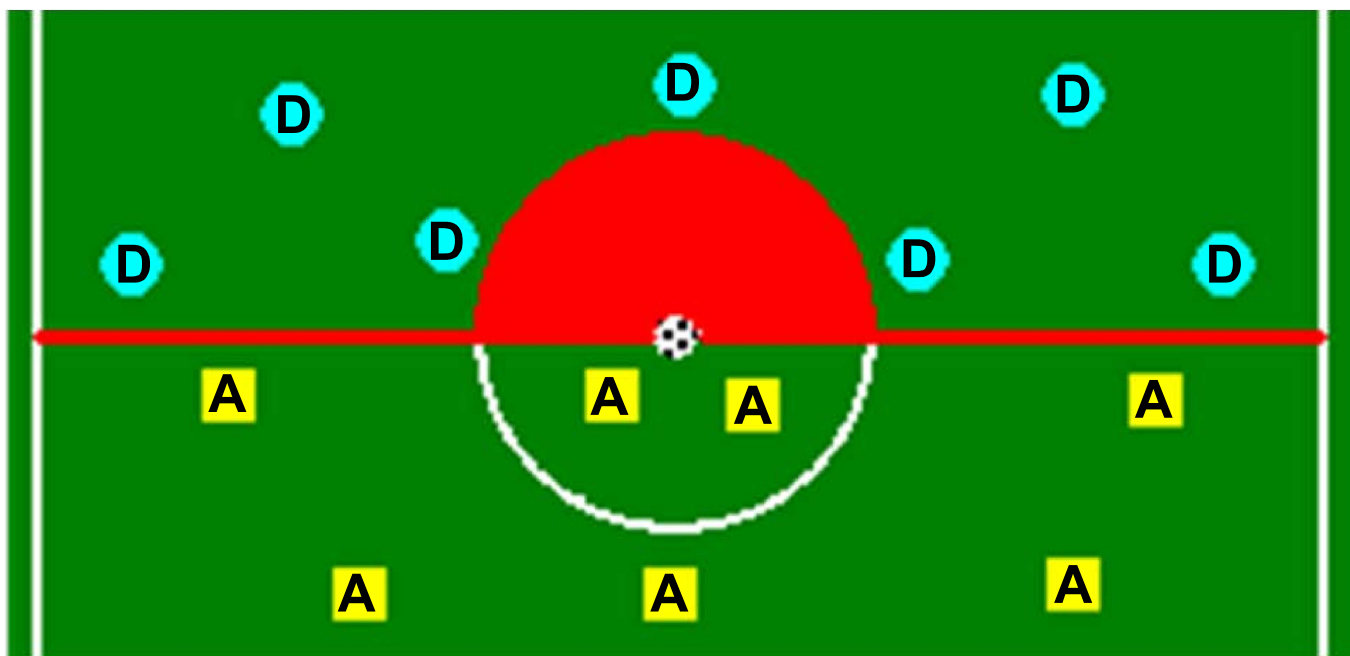
**MAY NOT ENTER CENTER  
CIRCLE UNTIL THE BALL IS  
KICKED**

# **KICKER**

**CANNOT PLAY THE BALL A  
SECOND TIME IN SUCCESSION**

# **GOAL**

**MAY BE SCORED DIRECT  
FROM A KICK-OFF**



## KICK-OFF

# **STOPPAGE DURING PLAY (NO FOUL HAVING OCCURRED)**

## **INDIRECT FREE-KICK**

**USED TO RESTART IF:**

**BALL IN GOALKEEPER'S  
POSSESSION**

**BALL CLEARLY IN CONTROL  
BY ONE TEAM**

**WHERE BALL WAS WHEN  
PLAY STOPPED**

**INSIDE PENALTY AREA, BUT  
NOT WITHIN GOAL AREA**

# **STOPPAGE DURING PLAY (NO FOUL HAVING OCCURRED)**

## **DROP BALL**

**USED TO RESTART IF:**

**NO CLEAR CONTROL OF  
BALL BY EITHER TEAM  
WHERE BALL WAS WHEN  
PLAY STOPPED**

**INSIDE PENALTY AREA, BUT  
NOT WITHIN GOAL AREA**

**BALL IN PLAY WHEN IT  
TOUCHES THE GROUND**

**ANY NUMBER OF PLAYERS  
MAY BE PRESENT**

# Brain Teaser

At a tournament game the referee sees a hot air balloon glide over some trees toward the field low enough to have the basket hit the top of the trees.

The ref blows the whistle stopping a drive on goal.

Because the score was 2 to 1 in the fourth quarter, the coach protested the stoppage of play to the tournament director.

What should you do with the protest?

How do you restart play?

# **LAW 9:**

## **Ball in & out of Play**



# **BALL IS OUT OF PLAY WHEN**

**IT LEAVES THE FIELD OF  
PLAY**

**THE REFEREE STOPS PLAY**

**POSITION**

**OF BALL COUNTS**

**OF PLAYER DOES NOT  
MATTER**



**BALL REMAINS IN PLAY**

**WHEN IT REBOUNDS**

**FROM REFEREE**

**FROM GOAL POSTS**

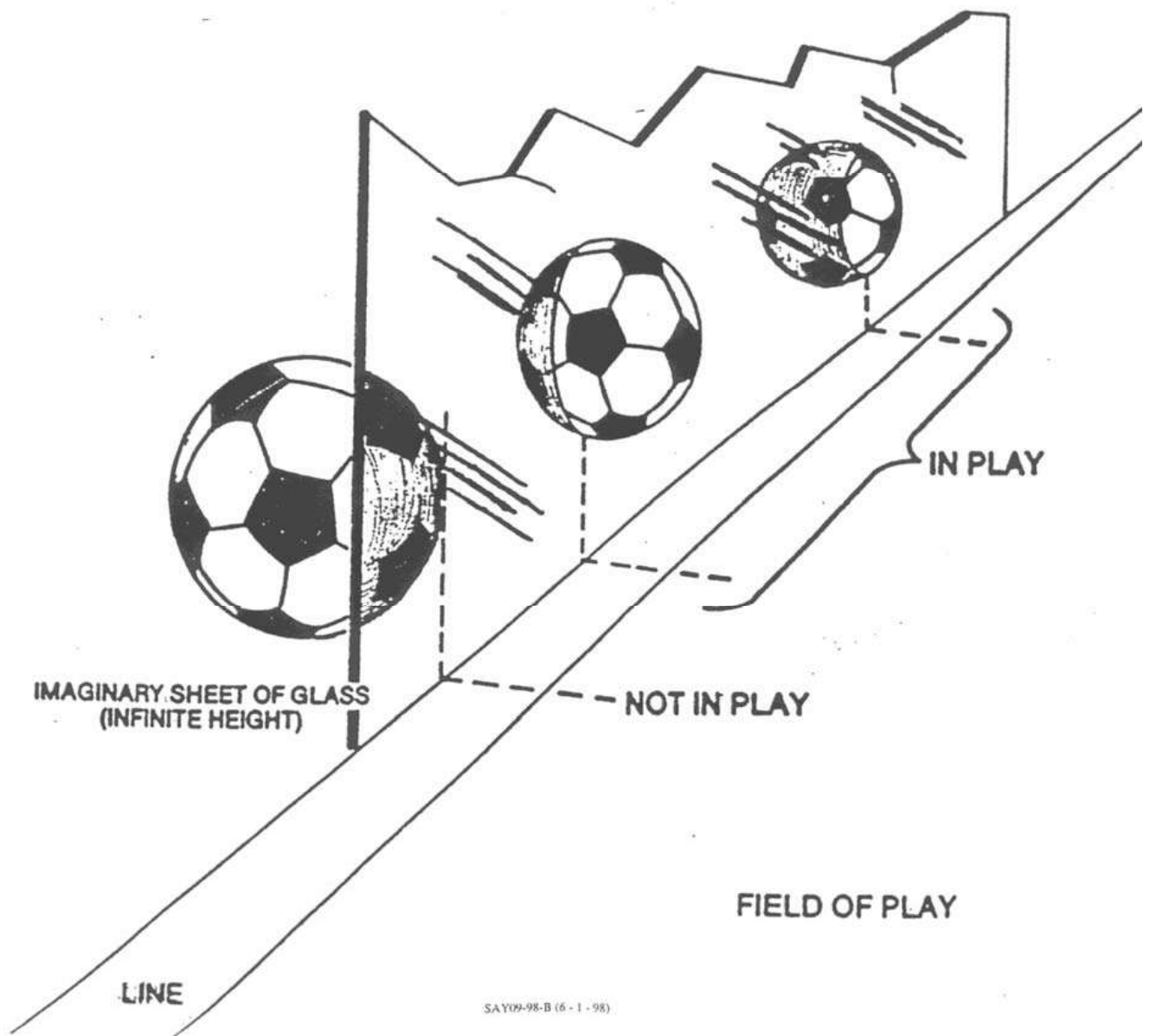
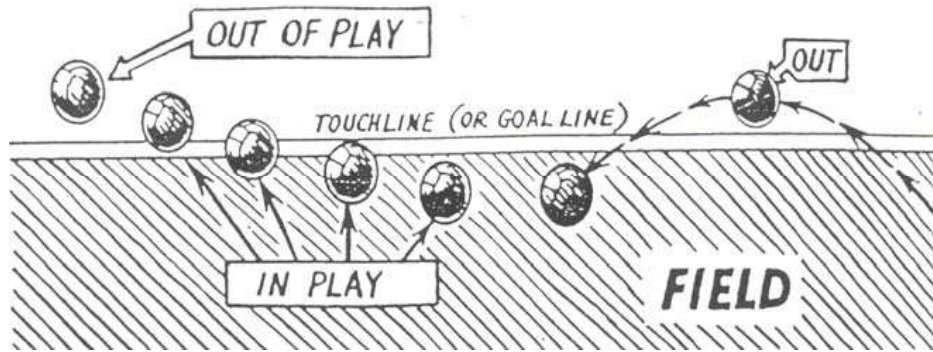
**FROM CORNER POSTS**

**WHEN IT DOES NOT LEAVE  
THE FIELD COMPLETELY**

**ALL LINES**

**ARE IN PLAY**

**ARE PART OF THE AREA THEY  
ENCLOSE**



SAY09-98-B (6-1-98)

# LAW 10: Method of Scoring



# **GOAL SCORES**

**WHEN ENTIRE BALL**

**COMPLETELY CROSSES  
GOAL-LINE**

**BETWEEN THE GOALPOSTS**

**UNDER THE CROSS-BAR**

**IN THE AIR .... OR  
ON THE GROUND**

## **POSITION**

**OF THE BALL ONLY**

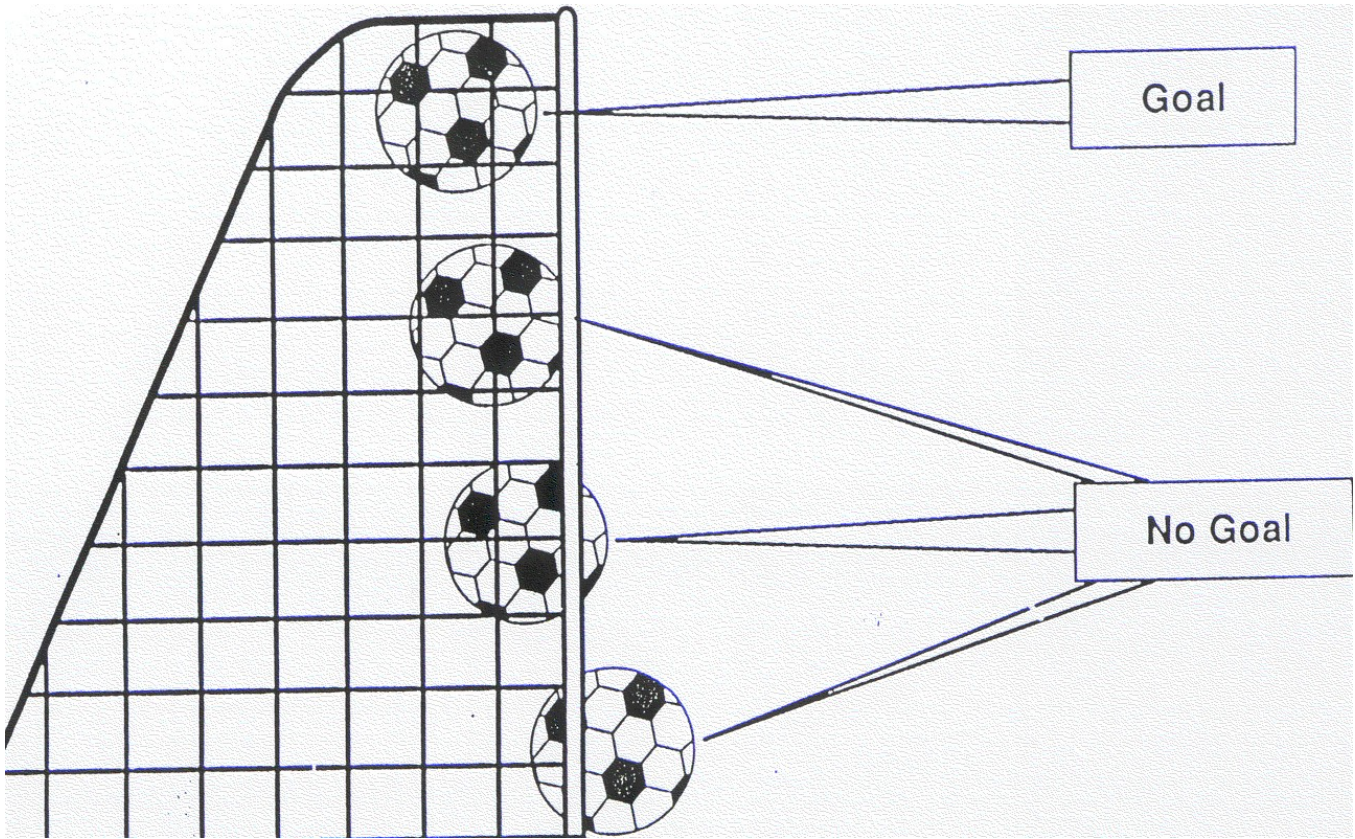
**NOT THE POSITION OF THE  
GOALKEEPER**

**NOT A GOAL**

**DIRECTLY FROM AN INDIRECT  
FREE-KICK**

**DIRECTLY FROM A THROW-IN**

**IF ANY PART OF BALL IS ON  
THE GOAL-LINE**



**NOT A GOAL**

**IF KICKED DIRECTLY IN OWN  
GOAL ON A FREE-KICK**

**IF THE BALL DELIBERATELY  
PLAYED BY HAND OR ARM OF  
ATTACKING PLAYER**

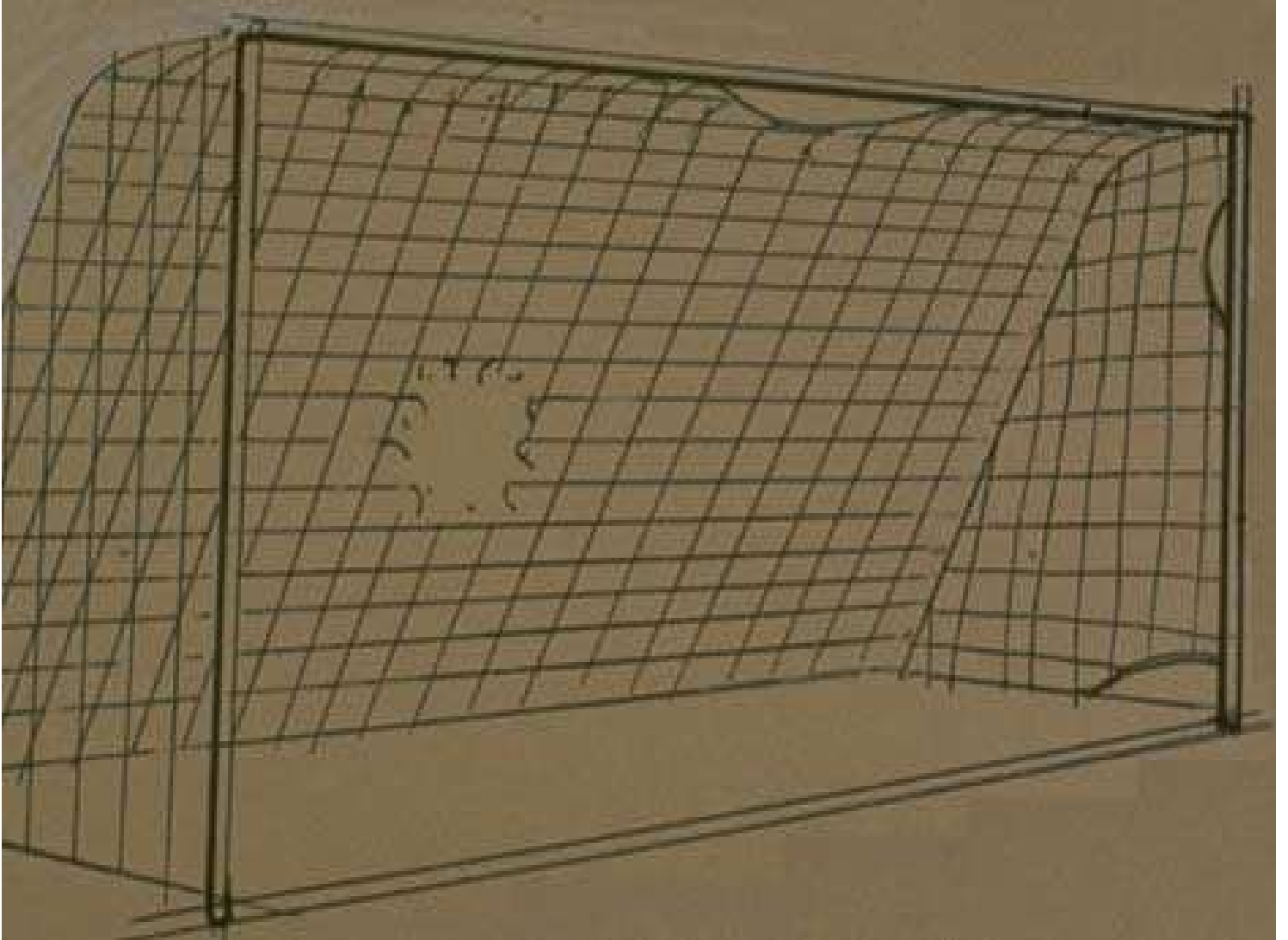


# **GOAL INCLUDES**

**BALL BOUNCING OFF THE  
REFEREE**

**BALL REBOUNDED OFF THE  
GOAL POSTS**

**DEFENDING GOALKEEPER  
CARRYING OR KNOCKING  
THE BALL INTO THE GOAL**



## NET CONDITION